

LEVEL 10M ADVANCED

GAMING SOFTWARE USER GUIDE



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CONTENT ONE Main Interface

Reset / Website / Close

Reset: Reset this profile to system default.

Website: Register with Tt eSPORTS.

Close: Close GUI software.

Setting: Check out device version.

Profile / Customization

LEVEL 10M ADVANCED five profiles setting.

Create Profile: Create a new profile. **Delete Profile**: Delete a profile.

Copy Profile : Copy a profile.

Profile 5

Profile#1

1 ±

Performance

Light Option

Link to Program

Cancel

Macro setting

Import Profile : Import a profile that has been exported.

Export Profile: Export profile into a desired file.

Normal / Battle Mode

Click on the icon to switch to normal / battle mode.

Page : 05

Key Assignment

Click on each key to change its function.

Level 10 Change Setting Change this page to the language you

Profile 4

Profile 3

selected.

Page: 14

Macro Setting

Click on the icon to open macro manager.

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Performance

Click on the icon to open Level 10M Advanced mouse configuration.

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Light Option

Click on the icon to open Level 10M Advanced mouse LED configuration.

Apply / Cancel / OK

Apply: Click on Apply after completing profile setting and for importing setting.

Profile 1

Disable

Sensitivity-Up

Profile Switch [+]

Sensitivity-Down

Profile 2

Cancel: Click on Cancel if you wish to cancel the setting. **OK**: Click on OK after setting has been completed.

Click

Scroll Up

Scroll Button

Scroll Down Right Button

Forward

Link to Program

Link this profile to the program you selected.





CONTENT two Key Assignment



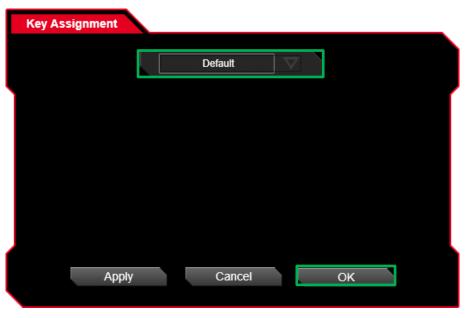


Customization of Level 10M Advance Buttons

Each Level 10M Advance button can be customized to your preferred key.

Default Setting Step:

Click on OK after setting has been completed and use default button function.



Disable Setting Step:

Click on OK after setting has been completed and use close button function.





Challenger Is The Game



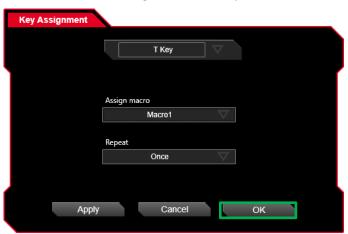
Setting Step One:

Choose a macro to assign.



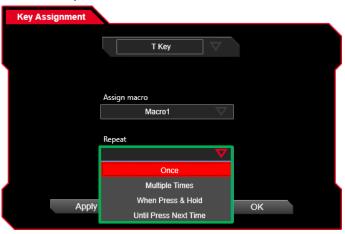
Setting Step Three:

Click on OK after setting has been completed.



Setting Step Two:

Choose a repeat function.

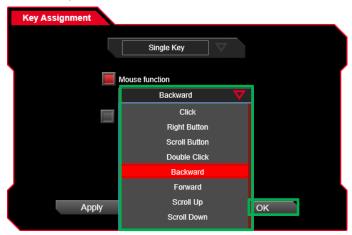




Challenger Is The Game

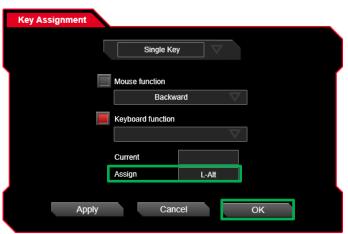
Mouse Function Setting Step:

Choose one mouse function and click on OK after setting has been completed.



Keyboard Key Setting Step:

Input keyboard key in assign item and click on OK after setting has been completed.



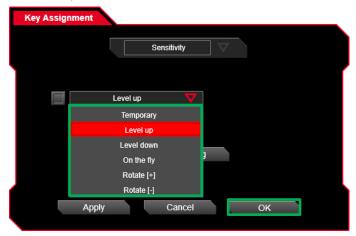
Keyboard Function Setting Step:

Choose one keyboard function and click on OK after setting has been completed.





Choose one sensitivity function and click on OK after setting has been completed.



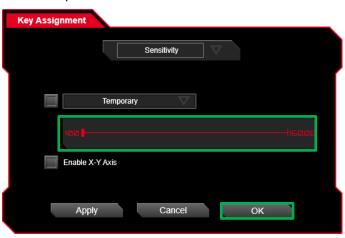
On The Fly Setting Step:

Set on the fly DPI to desired level and click on OK after setting has been completed.



Temporary Setting Step:

Set temporary DPI to desired level and click on OK after setting has been completed.





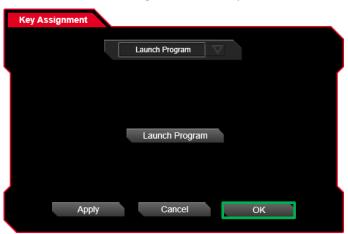
Launch Program Setting Step One:

Click on the launch program icon.



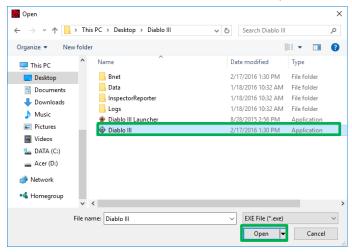
Launch Program Setting Step Three:

Click on OK after setting has been completed.



Launch Program Setting Step Two:

Choose one executable file and click on the open icon.

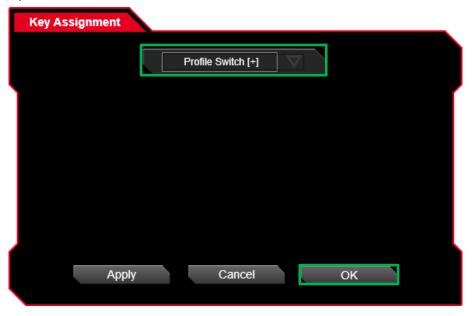






Profile Switch[+] Setting Step :

Click on OK after setting has been completed and use forward profile switch.



Profile Switch[-] Setting Step:

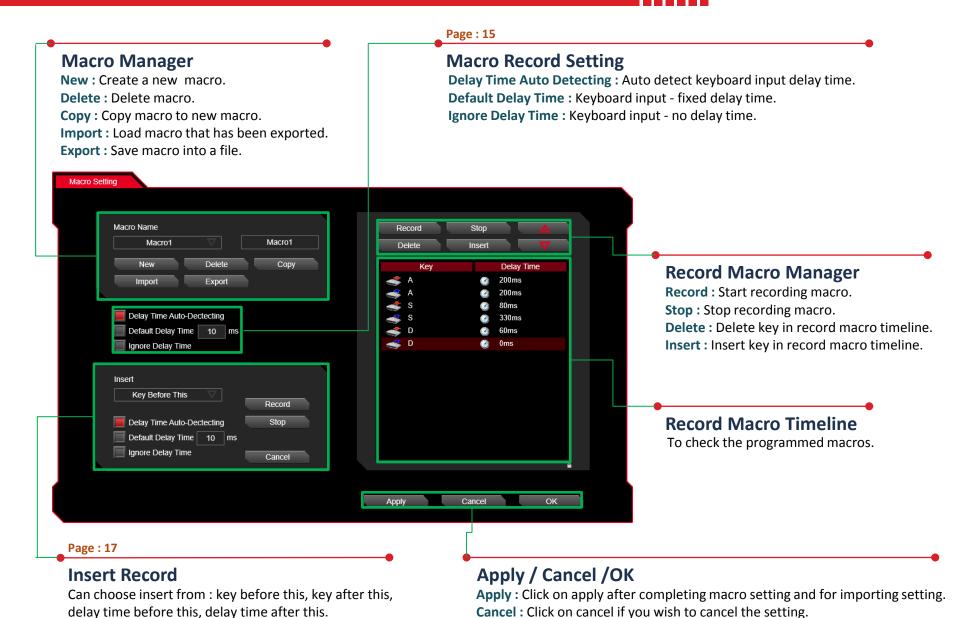
Click on OK after setting has been completed and use backward profile switch.







CONTENT THREE Macro Interface



OK: Click on OK after setting has been completed.



CONTENT FOUR Macro Setting



Macro Manager

Macro manager allows you to create, delete, delay time setting and insert setting a macro.

Macro Record Setting Step One:

Create a new macro.



Macro Record Setting Step Two:

Rename the macro and press the enter key.







Macro Record Setting Step Three:

Choose one delay time function.



Macro Record Function

Macro Record Setting Step Four:

Click on the record icon and start recording keyboard or mouse keys.



Macro Record Setting Step Five:

Click on the stop icon and stop recording keyboard or mouse keys.



Macro Record Setting Step Six:

Click on apply after setting has been completed.







Macro Insert Setting Step One:

Click on the insert icon.



Macro Insert Setting Step Two:

Choose one insert function.



Macro Insert Setting Step Three:

Choose one delay function.



Macro Insert Setting Step Four:

Click on the record icon and start recording insert keys.

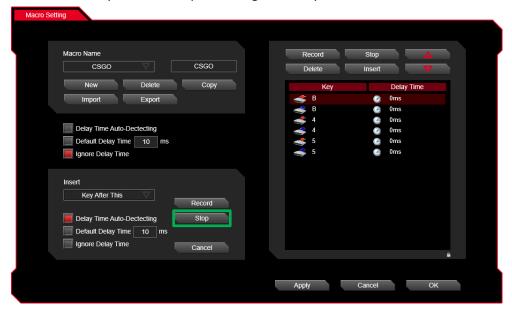






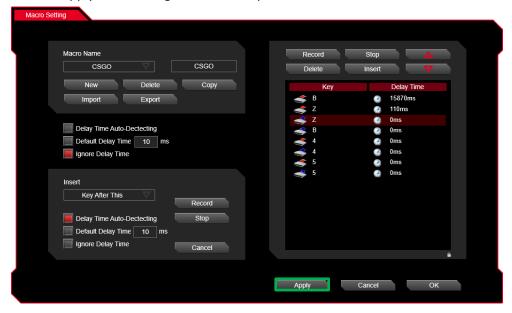
Macro Insert Setting Step Five:

Click on the stop icon and stop recording insert keys.



Macro Insert Setting Step Six:

Click on apply after setting has been completed.

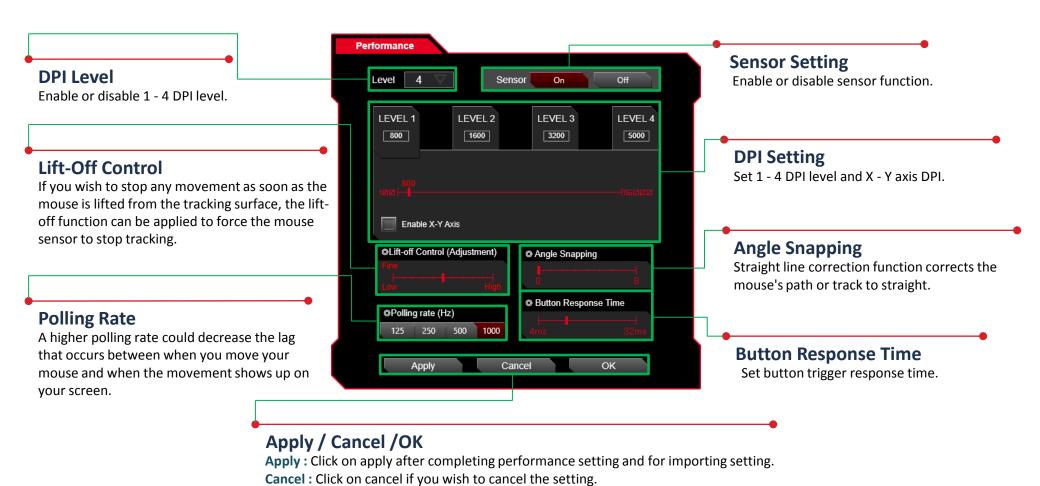






CONTENT FIVE Performance Interface



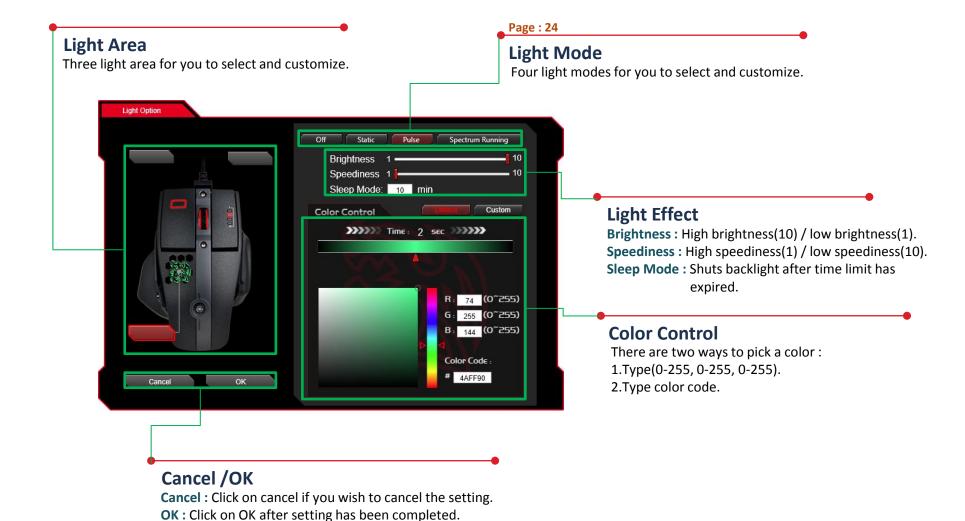


OK: Click on OK after setting has been completed.





CONTENT SIX Light Interface





CONTENT SEVEN Light Setting

Challenger Is The Game



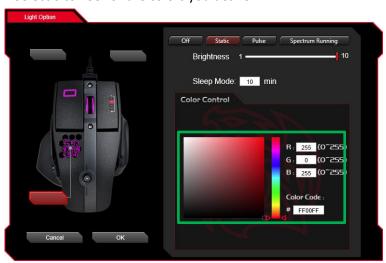


Choose one light area.



Static Setting Step Three:

Select 0 to 255 for the colors you desire.



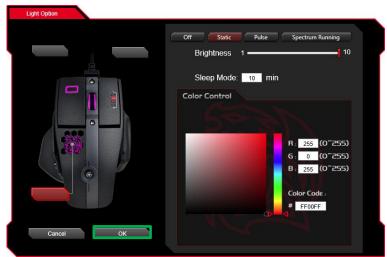
Static Setting Step Two:

Click on the static icon.



Static Function Step Four:

Click on OK after setting has been completed.



Pulse Setting Step One:

Choose one light area.



Pulse Setting Step Three:

Click on the custom icon.



Pulse Setting Step Two:

Click on the pulse icon.



Pulse Setting Step Four:

Click on the add stops icon. (most 8 stops, least 1 stops)





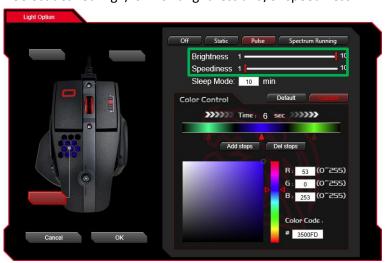
Pulse Setting Step Five:

Choose one stops icon.



Pulse Setting Step Seven:

Select desired high/low for brightness and/or speediness.



Pulse Setting Step Six:

Select 0 to 255 for the colors you desire.



Pulse Setting Step Eight:

Click on OK after setting has been completed.





Spectrum Running Function Light Setting SPORTS | LEVEL 10M ADVANCED Gaming Software User Guide

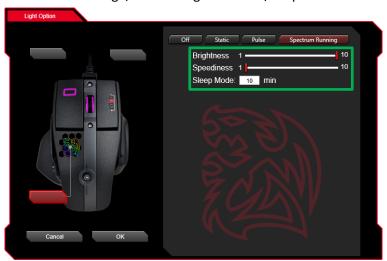
Spectrum Running Setting Step One:

Choose one light area.



Spectrum Running Setting Step Three:

Select desired high/low for brightness and/or speediness.



Spectrum Running Setting Step Two:

Click on the spectrum running icon.



Spectrum Running Setting Step Four:

Click on OK after setting has been completed.

